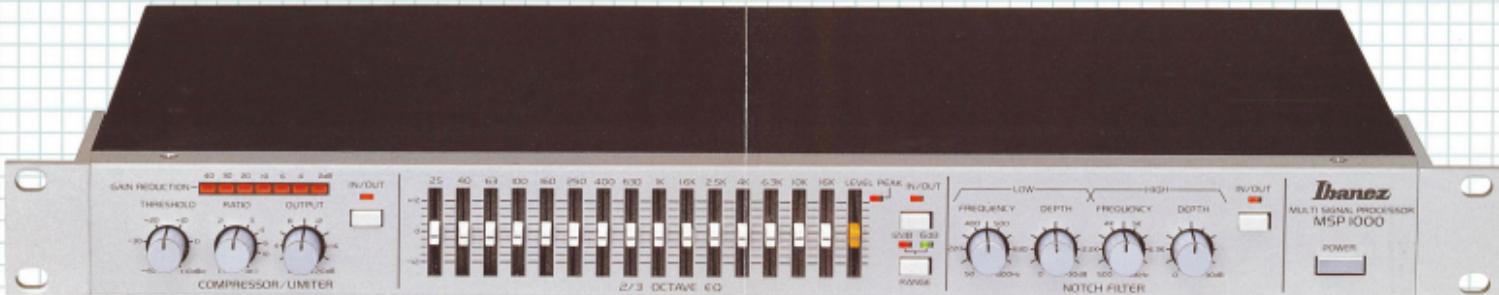


# THE IBANEZ MSP1000 MULTI SIGNAL PROCESSOR



# AS VERSATILE AS YOUR IMAGINATION

The Ibanez MSP1000 Multi-Signal Processor is three (3) signal processors packaged in a single rack space unit. A compressor/Limiter, Graphic Equalizer, and a Notch Filter section combine to make the MSP1000 the most versatile signal processor available. Each section may be used independent of the others or they can be used in series (without using patch cords).



## PORTABLE SOUND REINFORCEMENT (MAINS)

One popular use for the MSP1000 is to connect it to the main output of your PA system (use two (2) units for stereo). Use the Compressor/Limiter section for helping limiting for systems protection or for soft compression to smooth out peaks. The Graphic EQ can be used for general equalization and the notch filters can be set to eliminate unwanted feedback.

Another way to hook the MSP1000 up would be to connect the main output of your PA system to the graphic and notch filters as shown. Now patch one of the mixer channel inserts (send and return) into just one compressor section. This enables you to have compression or limiting on just one channel (ex. limiting on the kick drum input), without altering the overall mix.

The MSP1000 is a portable sound system can be an amazing tool. Use all the units in series or each section individually. Use the notch filters in a channel insert to eliminate an annoying ring in one of the tom/tom mics without effecting the overall EQ on that channel. Experiment with different ways to use the MSP1000 and find which are best for your needs.

## ON STAGE MONITOR MIXING

Imagine having a compressor/limiter, a graphic eq, and a notch filter all in one monitor mixing console. That would be a useful tool or two. But, double wide racks are as well as space is a small fortune. With the MSP1000 you can handle a separate monitor mixes in only eight (8) rack spaces! Not only do you save valuable truck and rack space but you also save a lot of money over individual units.

Use the notches to eliminate unwanted feedback and leave the graphic for shaping the sound. Set the limiter for either protection or for controlling feedback squeals.

The MSP1000 can also be used for monitor mixes from the house console as well. Or use the Graphic EQ and notches for your monitors while using the Comp/Limiter for your House (main) PA mix.

## FIXED INSTALLATIONS (SOUND REINFORCEMENT)

An installation piece like the MSP1000 really shines! By combining three (3) units in one you save patching and get reliability (the cables always break first). Use limiting for speaker protection, EQ for shaping the sound and notch filters to eliminate feedback. The notch filters can add several dB or gain before system feedback which is a real plus when the podium microphone is way out in front of the house speakers.

The Graphic Equalizer section features a 2/3 octave graphic EQ with 15 separate band filters ranging from 25Hz to 16kHz. The range of boost and cut is selectable between  $-11\text{dB}$  for subtle EQ curves and  $\pm-13\text{dB}$  for more extreme control. The EQ circuit can be switched in or out independently and LED's indicate status as well as unit overload.

The two (2) band notch filter section enables up to  $30\text{dB}$  or cut at the selected frequencies. This type of cut differs from a graphic EQ in that the frequency that is cut is very narrow or high "Q". This enables the unwanted frequency to be cut without affecting the other frequencies around it. This extremely useful in eliminating unwanted feedback while leaving the original sound virtually unchanged.

## RECORDING (STUDIO OR REMOTE)

For recording the Multi-Signal Processor will find many uses. One such use is for playback (or mixdown) over studio monitors. The limiter can be set for protection, the graphic can be used in conjunction with a real time analyzer to set the speakers for a flat response; and the notches can be used to eliminate any room resonances.

As in PA usage the compressor can be set to smooth out a bass instrument's tone during recording or mixdown. Equalization can be used to alter the tonal structure to get that "just right" sound. The notch filters can be used to eliminate ringing toms or boomy bass.

## INSTRUMENT PRE AMP

The MSP1000 makes an excellent pre amp for Guitar, Bass or Keyboards. With a maximum output level of  $+20\text{dBm}$  there is plenty of gain to drive almost any power amplifier. Bass players will love the compression circuit for smoothing out levels and the EQ can bring out the best in their speaker cabinet. Notch filters can correct low frequency rumble. For guitarists the compressor circuit gives even sustain and notch filters help prevent pickup squeak or hum. Synth players will find the limiter will protect their synths from clipping from the hot synth signals, and the graphic gives precise tonal control.

## ACOUSTIC INSTRUMENTS

As electric instruments have progressed and amics have gotten bigger and louder, the acoustic instrument player has struggled to be heard. Stringed instruments, including acoustic guitar have had pickups installed but feedback still generally occurs before sufficient volume level has been reached. Even if it has loud enough the tone has usually rumble or thin. With the MSP1000 these problems can be solved. The notch filters eliminate feedback and thus increase gain, while the graphic adds tonal control. Compression can help smooth out levels between the plucked strings (initial attack) and the natural string decay.

Bass and Woodwind instruments when mixed can also benefit from compression and equalization on their individual channel.

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A special feature of the MSP1000 is that the 3 sections of the unit are normally connected internally. That means that if you plug into the compressor input, an output signal can be taken from the notch filter section. This connects all 3 units in series and saves patch cords. If you want to use the sections individually then just use the input and output jacks for that respective section.

# MSP1000 SPECIFICATIONS

## OVERALL

INPUT IMPEDANCE:  
MAXIMUM INPUT LEVEL:

OUTPUT IMPEDANCE:  
MAXIMUM OUTPUT LEVEL:

FREQUENCY RESPONSE:  
TOTAL HARMONIC DISTORTION:

EQUIVALENT INPUT NOISE:  
DIN-A INPUT SENSITIVITY:

DIMENSIONS (W x H x D):  
WEIGHT:

POWER REQUIREMENT:

## COMPRESSOR/LIMITER

THRESHOLD RANGE:

COMPRESSION RATIO:

MAXIMUM COMPRESSION:

THRESHOLD:

ATTACK TIME:

RELEASE TIME:

OUTPUT GAIN:

SIGNALIZER:

160ohms unbalanced, 1000ohms  
balanced  
+20dBu (1kHz, THD<1%)

-20dBm (600 ohms loaded)

+20dBm (1VHz, 600ohms loaded)

7VDC +/-1%

+/-0.5dB (1000ohms loaded)

20Hz-20kHz

less than 0.02% (CMMR 7.0dB, S

GAIN, EQ. 0)

less than 0.05% (NOTCH FILTER)

less than 0.05% (GAIN, EQ. &

NOTCH FILTER)

+8dB/+42dB/2000Hz (10.2V, 500Hz, THD)

0.2mV (7.0dB)

6.0mV 11V

12mV 17.0V

200V/42V

static Variable 1-40dBm 10

Variable 1-1 to infinity 1)

fixed

Over Easy

Program-dependent:

1/8 ms for 10dB increase in

input level (crossover threshold)

time for 10 dB

time for 40 dB

Program-dependent:

0-300 ms

Variable (0dB to +10dB)

Variable (-10 to +10dB)

0dBm -80, -50, -25,

-10, -4, -20

SWITCH

GRAPHIC EQUALIZER

SIGNALIZER

CENTER FREQUENCIES (Hz)

RANGE OF BOOST & CUT  
INDICATOR:

## SWITCH

FREQUENCY FILTER:  
NOTCH FILTER:  
SWITCH CONTROL:  
SIGNALIZER:  
SW1/SW2

+/-12dB, +/-5dB  
PEAK +/-15dBFS LED Red x1

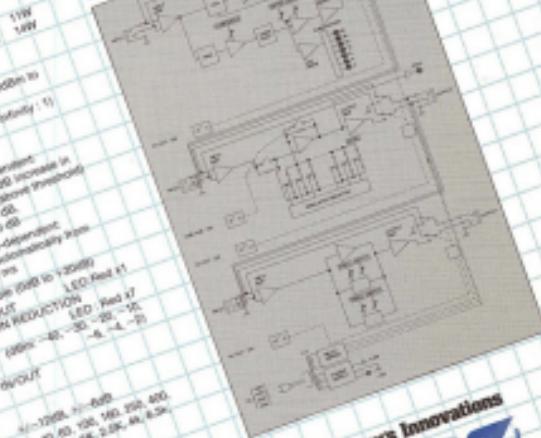
SW1/SW2 +/-5dB  
+/-12dB, +/-5dB  
Green x1

SW1 OUT  
+/-12dB, +/-5dB

SW1/SW2 +/-5dB  
-3dB  
SW1 OUT  
SW1 OUT

LED Red x1

## BLOCK DIAGRAM



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